#### A look at the Elephants Trunk

## PostgreSQL 18

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#### Magnus Hagander

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# PostgreSQL 18

#### Development schedule

- July 2024 branch 17
- July 2024 CF1
- September 2024 CF2
- November 2024 CF3
- January 2025 CF4
- March 2025 CF5
- September 2025 Release!

#### Current status

- 3046 commits
- 3987 files changed, 412360 insertions(+), 211178 deletions(-)

### New features

- DBA and administration
- SQL and developer
- Backup and replication
- Performance

# Breaking changes

Remove support for HPPA

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- Remove support for lack of spinlocks

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- Remove support for lack of atomics

# OpenSSL

Remove support for OpenSSL older than 1.1.1

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### Checksums

- Enabled by default
  - Finally!
- By initdb
  - --no-data-checksums to disable
- *NOT* on upgrades

## Upgrades & stats

- Stats are transferred on pg\_upgrade
  - pg\_stats, not pg\_stat
- Ready to use much faster after upgrade!
- Actually in pg\_dump

- md5 deprecated
  - Can set md5\_password\_warnings=off
  - But don't!

- OAUTHBEARER
- Log in using OAUTH bearer token
- Requires server side provider
  - Written in C
  - No default provided

- SCRAM pass-through
- In postgres\_fdw and dblink
- No need for clear-text password
- use\_scram\_passthrough=true on SERVER
- Must have same salt and iteration count!

#### TLS

- Support for TLSv1.3 cipher suites
- Support for multiple ECDH curves

## Crypto

pg\_crypto can disable built-in crypto

# (auto)vacuum

#### autovacuum\_max\_threshold

- Upper bound on calculated threshold
- For large tables
  - rows \* vacuum\_scale\_factor too large
- Default: 100M

#### autovacuum\_max\_workers

- Change without restart
- Up to autovacuum\_worker\_slots

## VACUUM [ONLY]

- For both VACUUM and ANALYZE
- Specify ONLY to not recurse into partitions
- ANALYZE particularly useful for partitioned tables

#### EXPLAIN ANALYZE

- BUFFERS enabled by default
- Show parallel bitmap scan stats
- Show memory/disk use for Materialize nodes

#### COPY

log\_verbosity = 'silent'

## Statistics

#### Parallel worker

- New fields
  - parallel\_workers\_to\_launch
  - parallel\_workers\_launched
- Per db or statement
  - pg\_stat\_database
  - pg\_stat\_statements

#### VACUUM

- Per table time spent
  - total\_vacuum\_time
  - total\_autovacuum\_time
  - total\_analyze\_time
  - total\_autoanalyze\_time

#### VACUUM

- Time spent delaying
  - pg\_stat\_progress\_vacuum
  - pg\_stat\_progress\_analyze

#### WAL

- Now tracked in pg\_stat\_io
  - Much more granular
  - Per backend-type
- Removed from pg\_stat\_wal

#### WAL

- wal\_buffers\_full
  - Added to pg\_stat\_statements
  - In VACUUM/ANALYZE VERBOSE
  - In EXPLAIN (WAL)
- Still globally in pg\_stat\_wal

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#### UUIDv7

- New generation function
- Sortable
  - Standard says milliseconds
  - PostgreSQL does 12-bit sub-millisecond
- Better for indexes

```
postgres=# select uuidv7();
  019560db-323b-7515-bb59-abd0d261440c
postgres=# select uuidv7();
  019560db-351c-7691-915f-d0460f0ddc7a
postgres=# select uuidv7();
  019560db-3d94-7b4b-9df8-1caa616fea5a
```

## OLD/NEW for RETURNING

- Ability to access both old and new value
  - In UPDATE
  - And MERGE

```
postgres=# UPDATE t SET a=2 RETURNING OLD.a, NEW.a;
1 | 2

postgres=# UPDATE t SET a=a+1 RETURNING OLD.a, NEW.a;
2 | 3
```

### OLD/NEW for RETURNING

- But also for ON CONFLICT
- Determine INSERT or UPDATE

## Virtual generated columns

- Like STORED virtual columns
- Except not.. stored.
- Re-calculated on each read
- Cannot be indexed
- "Partial view"

# Virtual generated columns

```
CREATE TABLE test (
   a int,
   b int,
   c int GENERATED ALWAYS AS (a+b),
   d int GENERATED ALWAYS AS (a+b) STORED
)
```

## Temporal keys

PRIMARY and FOREIGN

```
CREATE TABLE temptest (
   id int,
   valid daterange,
   CONSTRAINT pk_test PRIMARY KEY (id, valid WITHOUT OVERLAPS),
   CONSTRAINT fk_test FOREIGN KEY (id, PERIOD valid)
        REFERENCES test2(id, PERIOD valid)
)
```

# Temporal keys

You probably want btree\_gist

# array\_reverse()

• Yup, that simple...

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# pg\_verifybackup

- Can now verify tar format
- (previously only plain)

# Replicate generated columns

- Logical replication of generated columns
  - Only stored!

```
CREATE PUBLICATION test
FOR TABLE test
WITH (publish_generated_columns='stored')
```

```
CREATE PUBLICATION test FOR TABLE test (a, b, d)
```

## pg\_stat\_subscription\_stats

- Collects conflict stats
- INSERT conflicts
- UPDATE conflicts
- Origin conflicts
- UPDATE missing
- DELETE missing

#### New features

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# Many different

- Lots of infrastructure
- Often not directly exposed

#### VACUUM

- Use streaming I/O
- More eagerly vacuum all-visible pages
  - To make aggressive vacuum cheaper
- (... more)

#### Parallel CREATE INDEX

- Now also for GIN
- (in addition to btree and brin)

# btree index skip-scan

- Use multi-column index for non-prefix scans
- Not as fast as dedicated index
- But fewer indexes!
- Typically with few distinct values in early columns

## pg\_upgrade

- Much more parallel
  - Previously just pg\_dump and copy/link
- - swap mode
  - Move data directory, then overwrite catalog
  - Fast, but no rollback

# General queries

- Detect redundant GROUP BY based on UNIQUE
  - Previously only PRIMARY KEY
- Proper row estimates for generate\_series
  - Numeric and timestamp
    - Already did for integer

# General queries

- Optimized tuplestore for recursive CTE
  - Much faster for some queries (25+%)
- Reduced memory usage on partitionwise join
- JSON escaping using SIMD
- Right Semi Join
- Faster numeric multiplication and division

#### Self Join Elimination

- Remove self-joins
  - When a table is already joined
  - And can be proven to be the same output
- Often caused by VIEWs or ORMs

```
postgres=# EXPLAIN SELECT one.a, one.b, two.a, two.b
FROM t1 one INNER JOIN t1 two ON one.a=two.a;

QUERY PLAN

Seq Scan on t1 two (cost=0.00..32.60 rows=2260 width=16)
```

# Asynchronous I/O

- Worker or io\_uring
  - Default: worker
- Faster prefetching
- Foundation for direct-io
  - But not there yet
- Only read (for now)

## Many infrastructure

- No direct visibility
- Just runs faster
- (almost every version)

## There's always more

# There's always more

- Lots of smaller fixes
- Performance improvements
- etc, etc
- Can't mention them all!

## Please help!

- Download and test!
  - apt packages available
  - rpm/yum packages available

## Thank you!

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